

Fostering Consensus

in Multidimensional Continuous Opinion Dynamics under Bounded Confidence

Jan Lorenz

Department of Mathematics and Computer Science



Universität Bremen



Ph.D. Scholarship

Potentials for Complexity Science in Business, Government
and the Media, Budapest, 2006

The take-away

- If you **want consensus**, bring more **interrelated issues** into discussion and **initiate big meetings**.
- If you **don't want consensus**, bring more **independent issues** into discussion and **prevent big meetings**.

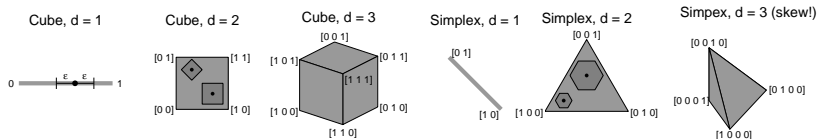
The Basics

- **Continuous** opinions like prices, tax rates, real numbers
- Agents tend to agree with others → **averaging**
 - informational reasons
 - normative reasons
- Agents tend to ignore others which differ too much in opinion → **bounded confidence**

Our question: **Which structural conditions foster the achievement of consensus in the agent's society?**

Simulation Setup

- $n = 200$ agents
- **opinion space** is a subset of \mathbb{R}^d , we distinguish
 - *cube* $\square^d := [0, 1]^d$
 - *simplex* $\triangle^d := \{y \in \mathbb{R}_{\geq 0}^{d+1} \mid \sum_{i=1}^n y_i = 1\}$
- $d = 1, 2, 3$
- Distinguish distance measures p -norms with $p = 1, \infty$
 - $\|x^1 - x^2\|_1 = \sum_i |x_i^1 - x_i^2|$ 'compensators'
 - $\|x^1 - x^2\|_\infty = \max_i |x_i^1 - x_i^2|$ 'noncompensators'
- $\varepsilon > 0$ scales the **area of confidence**



Let us consider ...

- an **initial opinion profile** $x(0) \in (\square^d)^n$ or $(\triangle^d)^n$
- a **bound of confidence** $\varepsilon > 0$
- a **norm parameter** $p \in \{1, \infty\}$

Repeated Meeting Process¹

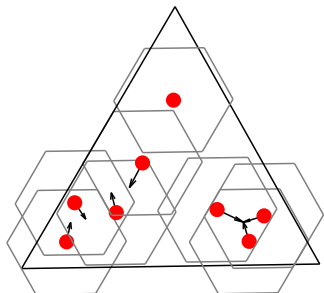
$(\mathbf{x}(t))_{t \in \mathbb{N}}$ recursively defined through

$$\mathbf{x}(t+1) = A(\mathbf{x}(t), \varepsilon)\mathbf{x}(t),$$

with $A(\mathbf{x}, \varepsilon)$ the *confidence matrix* with

$$a_{ij}(\mathbf{x}, \varepsilon) := \begin{cases} \frac{1}{\#I(i, \mathbf{x})} & \text{if } j \in I(i, \mathbf{x}) \\ 0 & \text{otherwise,} \end{cases}$$

with $I(i, \mathbf{x}) := \{j \mid \|\mathbf{x}^i - \mathbf{x}^j\|_p \leq \varepsilon\}$.



one step

Gossip Process ²

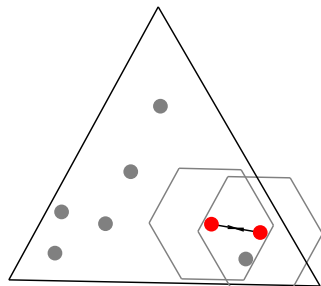
$(x(t))_{t \in \mathbb{N}}$ with in each time step $t \in \mathbb{N}$
two random agents i, j which perform

$$x^i(t+1) = x^i(t) + \frac{x^j(t) - x^i(t)}{2}$$

if $\|x^i(t) - x^j(t)\|_p \leq \varepsilon$

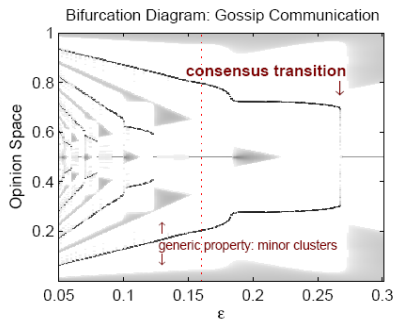
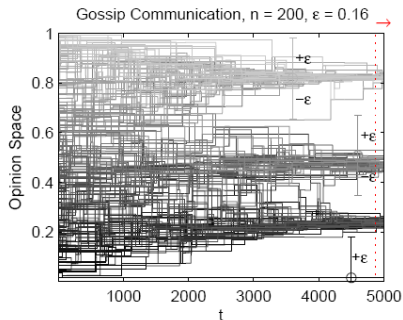
$x^i(t+1) = x^i(t)$ otherwise.

The same for $x^j(t+1)$ with i and j
interchanged.

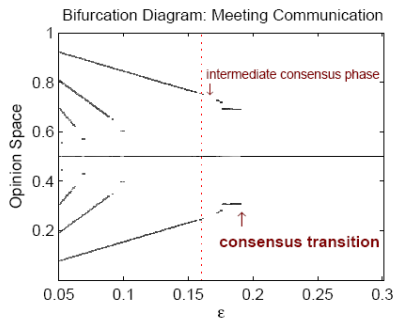
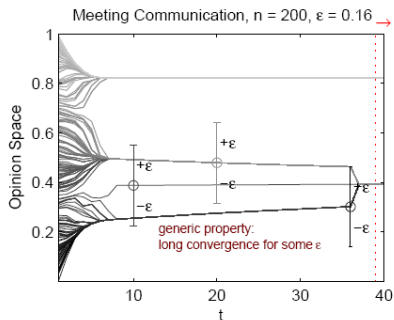


gossip-step

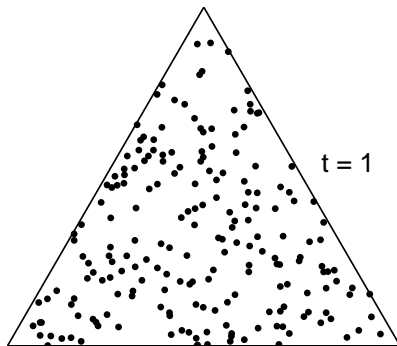
Gossip Dynamics



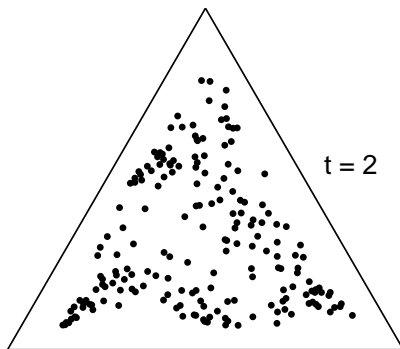
Repeated Meeting Dynamics³



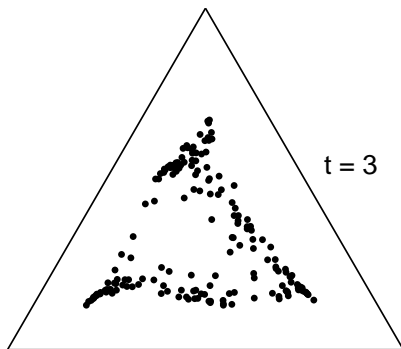
Example for $\Delta^2, \varepsilon = 0.2, p = \infty$, Repeated Meetings



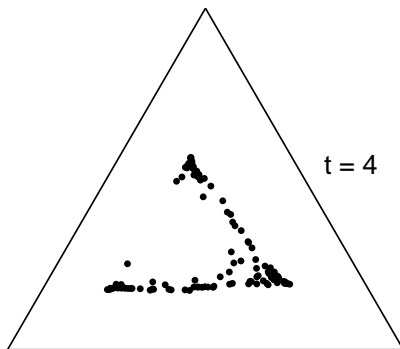
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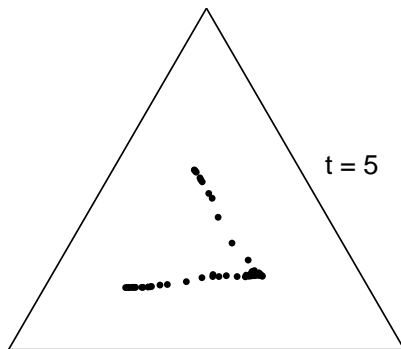
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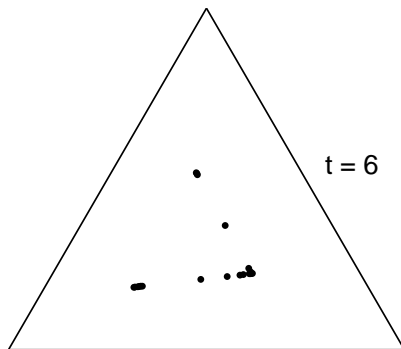
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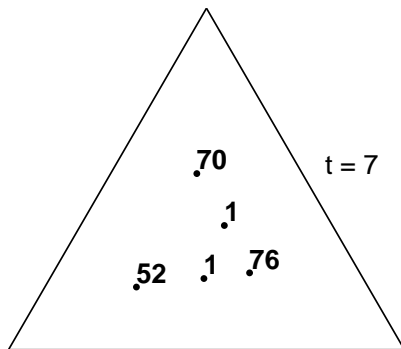
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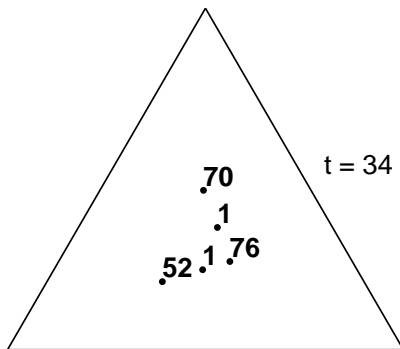
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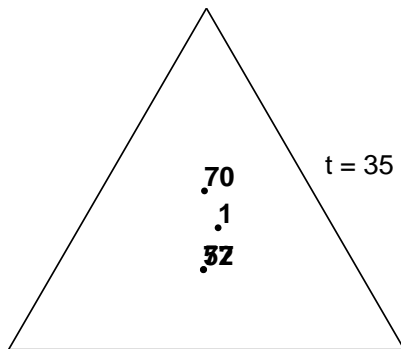
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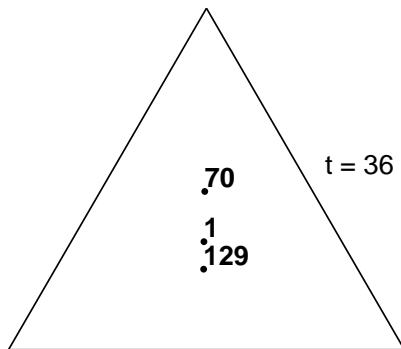
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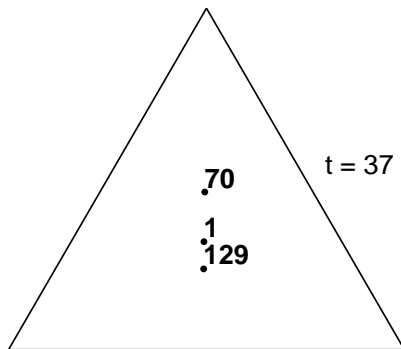
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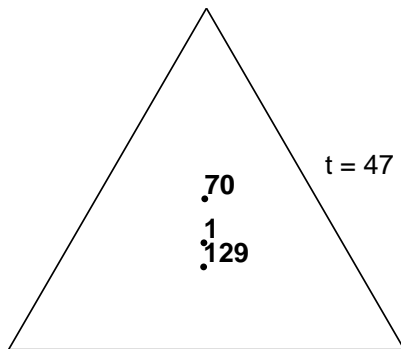
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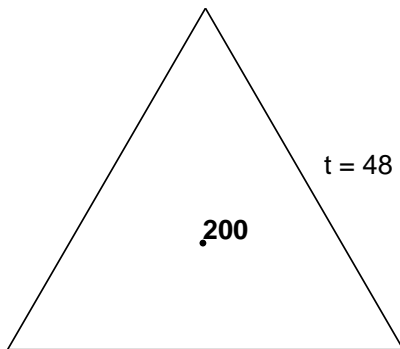
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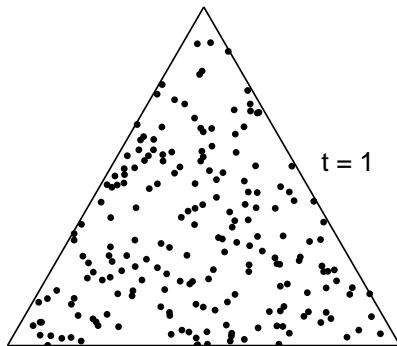
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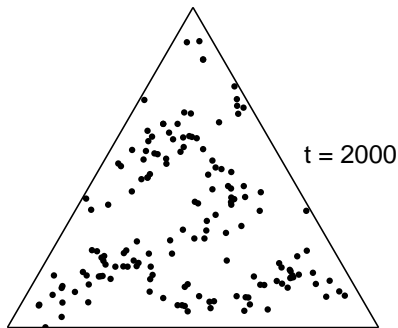
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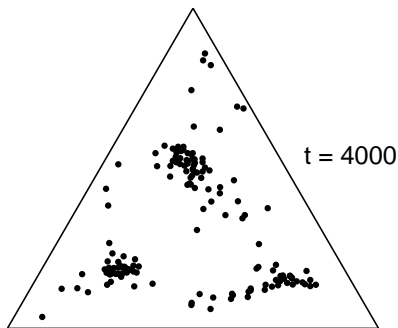
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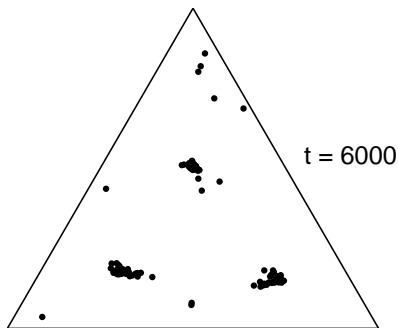
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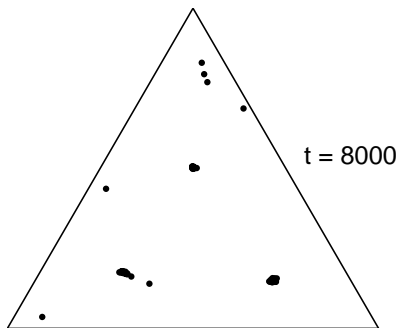
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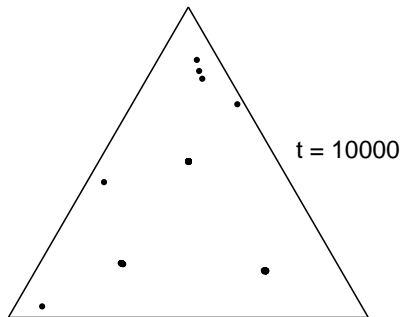
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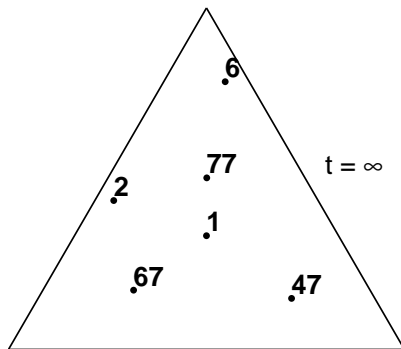
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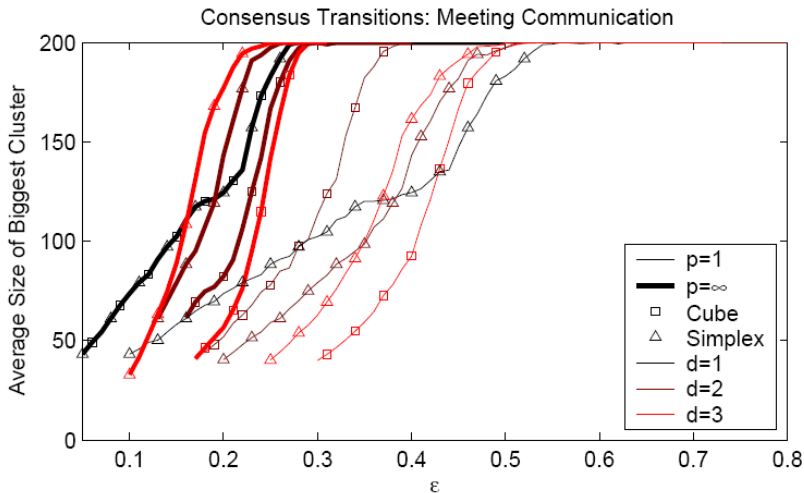
Simulation: Change of the Consensus Transition

The 'consensus measure': **average size of the biggest cluster**

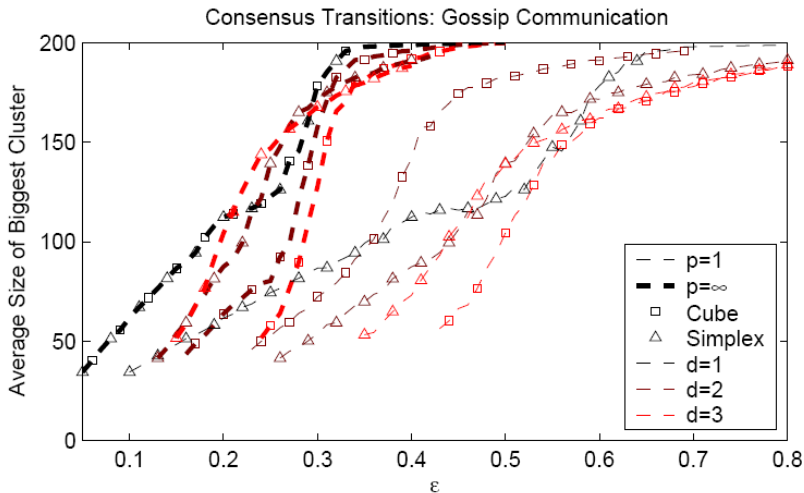
Simulation set: 250 simulation runs vs. ε (in steps of 0.01).

Parameter space: 24 parameter settings with \square^d, \triangle^d ,
 $d = 1, 2, 3$, $p = 1, \infty$ and meeting and gossip communication.

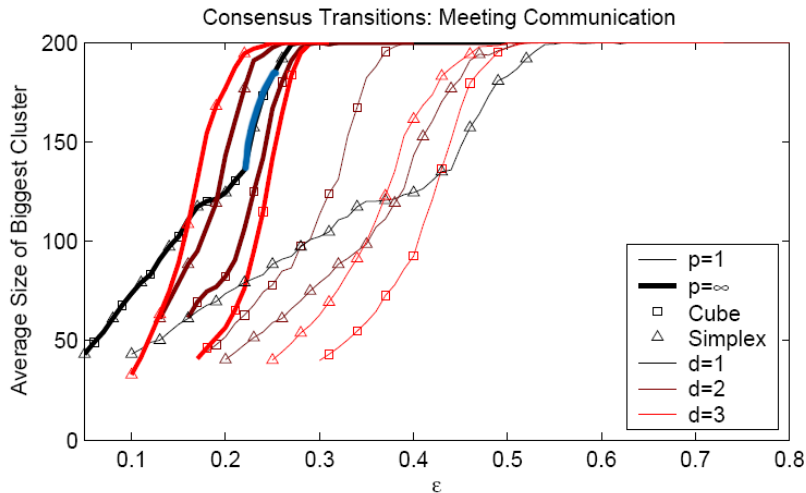
Consensus Transition for Meeting Communication



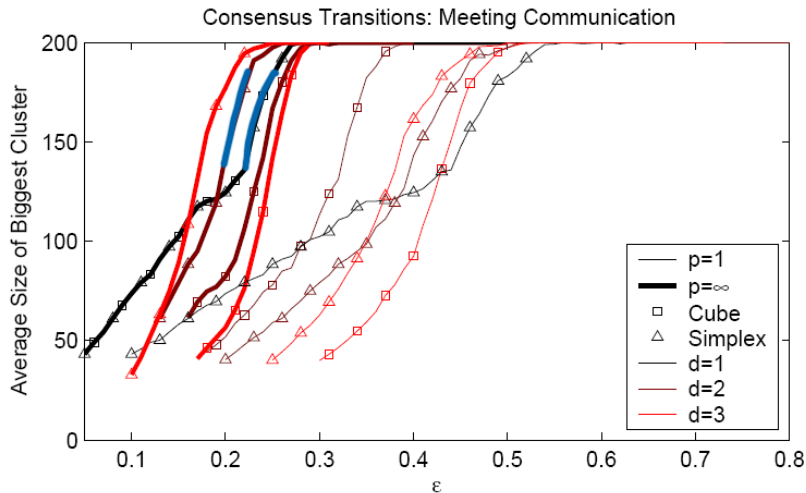
Consensus Transition for Gossip Communication



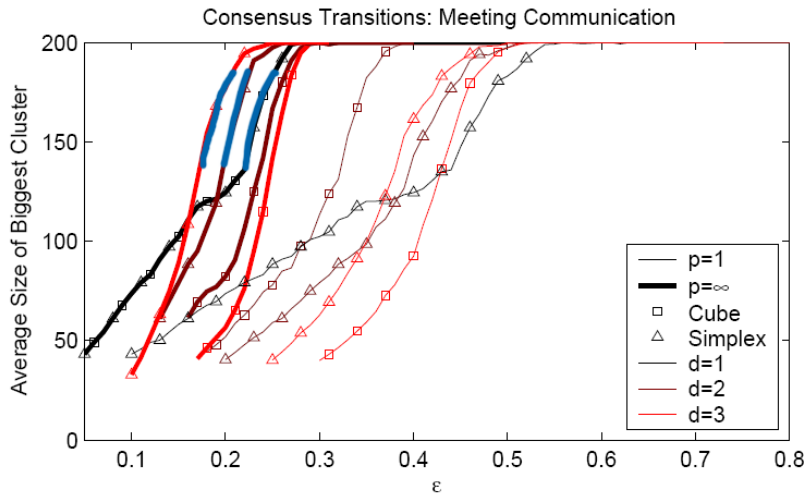
Rising d Fosters Consensus under Budget Constraints



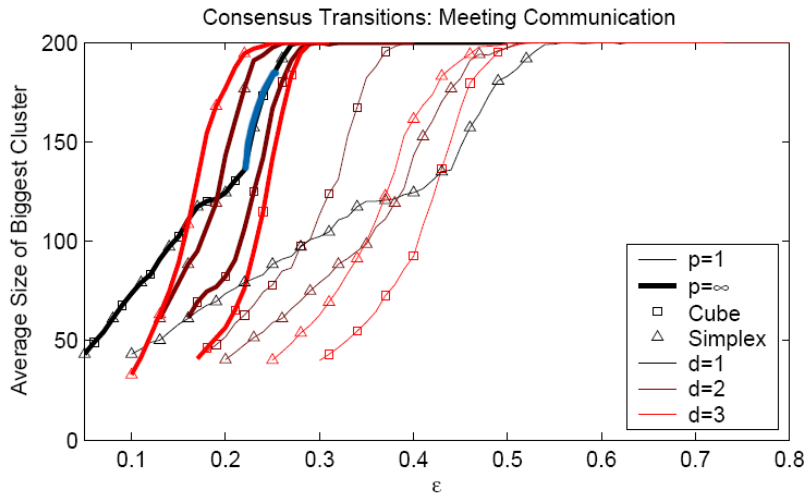
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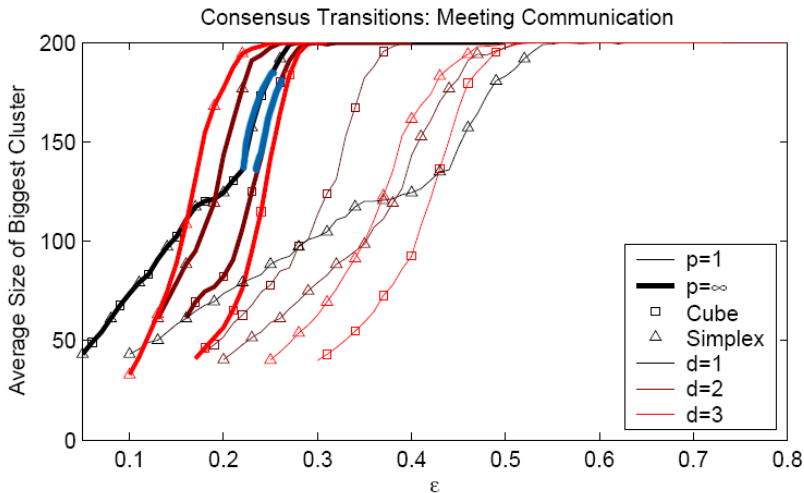
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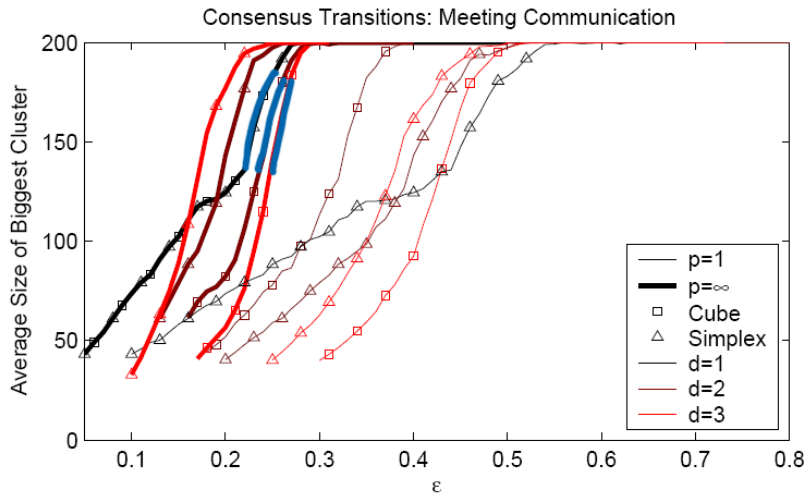
Rising d Weakens Consensus without



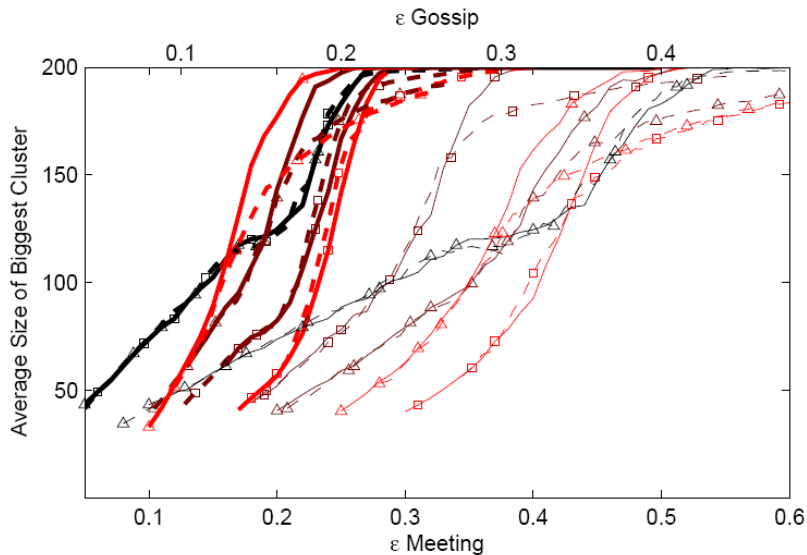
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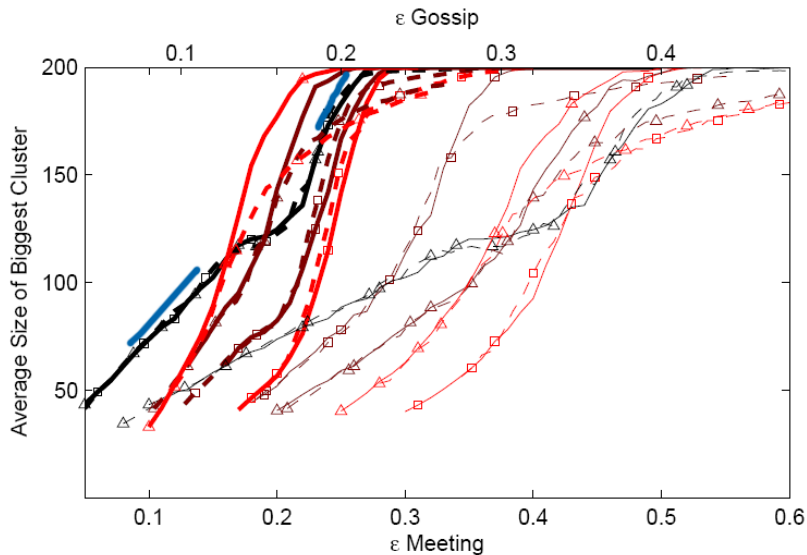
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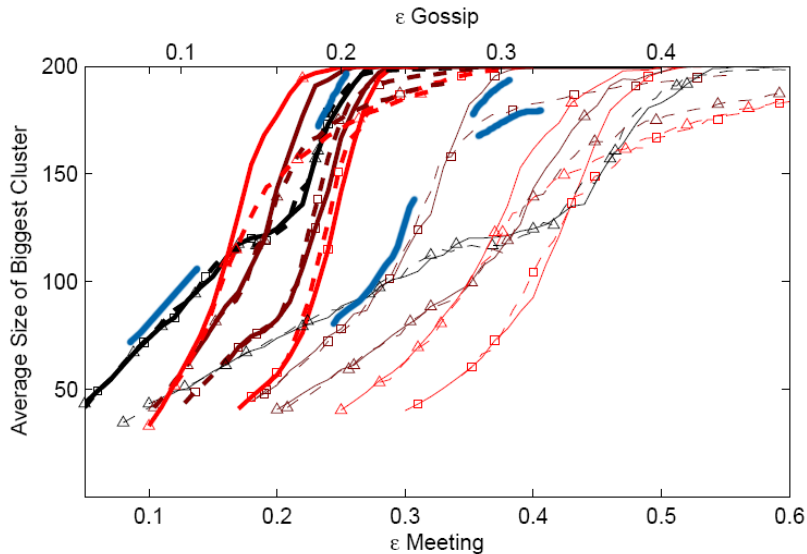
Meeting needs only 80% confidence as Gossip



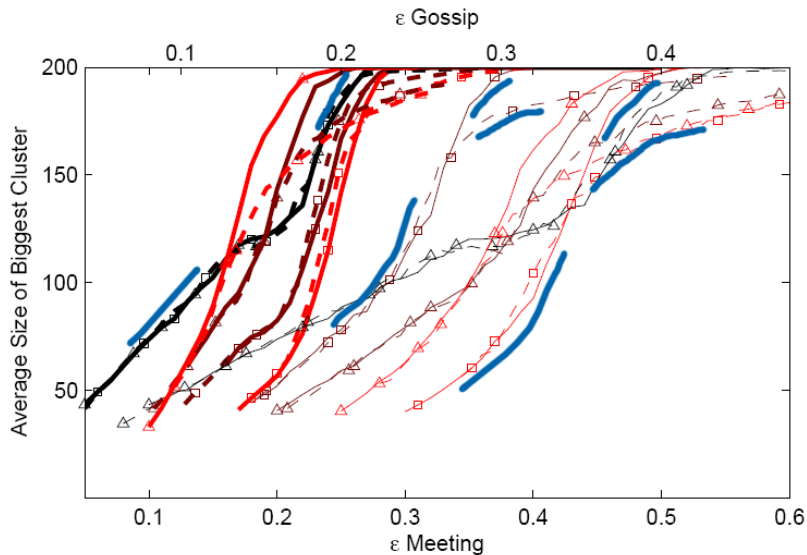
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